

Santa Cruz de Marcenado, 27 28015 Madrid - España.

Fashion Design

Integrated Programme in Communication Sciences International offering 2023-2024

FIRST SEMESTER (September to January only)

ECTS	Acad. Year	Course Name	Language
6	1	Fundamentals of Design	Spanish
6	1	Pattern design and Dressmaking 1 *	Spanish
6	1	Artistic drawing 1 *	Spanish
6	1	History of the Garment and Fashion Sociology 1	Spanish
6	1	Professional Competence Development Seminar I	English
6	2	Pattern design and Dressmaking 3 *	Spanish
6	2	Textile Materials 1 *	Spanish
6	2	Vector Design 2 *	Spanish
6	2	Representation Techniques *	Spanish
6	2	History of the Garment and Sociology of Fashion 2 *	Spanish
6	3	Fashion design 3 *	Spanish
6	3	Male pattern design *	Spanish
6	3	Printmaking and Sustainability *	Spanish
6	3	Digital Image of Fashion *	Spanish
6	3	Fashion Illustration *	Spanish
6	4	Modeling 2 *	Spanish
6	4	Experimental Pattern Design 2 *	Spanish
6	4	Project and Digital Editing (FF) *	Spanish
6	4	Own brand and fashion company *	Spanish
6	4	Fashion Collection Project *	Spanish

SECOND SEMESTER (January to May / June only)

ECTS	Acad. Year	Course Name	Language
6	1	Fashion Design 1 *	Spanish
6	1	Pattern design and Dressmaking 2 *	Spanish
6	1	Vector Design 1	Spanish
3	1	Artistic drawing 2 *	Spanish
6	1	Visual and aesthetic culture	Spanish
6	2	Fashion Design 2 *	Spanish
6	2	Experimental Pattern Design 1 *	Spanish
6	2	Textile Materials 2 *	Spanish
6	2	Professional Competence Development Seminar II	English
6	3	Digital photography in fashion *	Spanish
3	3	Cinema and Theater Clothing *	Spanish
6	3	Modeling 1 *	Spanish
6	3	English for Fashion	English
3	4	Styling *	Spanish

Syllabi:

6	4	Illustration of Mixmedia project *	Spanish
6	4	Trends and Communication in Fashion	Spanish
3	4	Fashion industry	Spanish

* ANNOTATIONS AND SPECIAL REQUIREMENTS:

Pattern design and Dressmaking 1 *

Very limited spots, can only be attended 100% in person.

Artistic drawing 1 *

Very limited spots, can only be attended 100% in person.

Fashion Design 1 *

You must have basic notions of pattern making. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Pattern design and Dressmaking 2 *

You must have basic notions of pattern making. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Artistic drawing 2 *

You must have basic notions of drawing. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Pattern design and Dressmaking 3 *

Recommended to have done Pattern Making and Tailoring 2, it could be substituted only with previous knowledge and notions of medium pattern making. It requires

Textile Materials 1 *

It would be essential to confirm the capacity of the classroom, it could only be attended 100% in person.

Vector Design 2 *

Having passed/taken Vectorial Design I. Essential prerequisites: Adobe Package. Requires 100% face-to-face

Representation Techniques *

You have to have notions of drawing. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

History of the Garment and Sociology of Fashion 2 *

It is not a requirement to have studied History of Costume and Sociology of Fashion 1. It requires 100% face-to-face study.

Fashion Design 2 *

You have to have average pattern notions. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Experimental Pattern Design 1 *

It requires having a skill in pattern making and clothing at a medium level. It would be essential to confirm the capacity of the classroom, and it requires 100%

Textile Materials 2 *

Have passed Textile Materials I (or if not, have basic notions of textiles). It would be essential to confirm the capacity of the classroom, and it requires 100% face-to-face

Fashion design 3 *

You must have high notions of pattern making and clothing, and have studied something about Fashion at your home university. It would be essential to confirm

Male pattern design *

It requires having a high-level pattern making and tailoring skill. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Printmaking and Sustainability *

Requires knowledge of Illustrator and InDesign. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Digital Image of Fashion *

It would be essential to confirm the capacity of the classroom, it could only be attended 100% in person.

Fashion Illustration *

Requires having done Artistic Drawing. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Digital photography in fashion *

Requires knowledge of digital photography treatment. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Cinema and Theater Clothing *

It requires having a high-level pattern making and tailoring skill. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Modeling 1 *

It requires having a high-level pattern making and tailoring skill. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Modeling 2 *

Required to have basic notions of Modeling. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Experimental Pattern Design 2 *

It requires having a high-level pattern making and tailoring skill. It would be essential to confirm the capacity of the classroom, and it requires 100% attendance.

Project and Digital Editing (FF) *

It would be essential to confirm the capacity of the classroom, it could only be attended 100% in person.

Own brand and fashion company *

This course can only be studied 100% in-person.

Fashion Collection Project *

It requires having done Fashion Design 1-3, and having a high level of skill in pattern making and tailoring. It would be essential to confirm the capacity of the classroom,

Styling *

It would be essential to confirm the capacity of the classroom, it could only be attended 100% in person.

Illustration of Mixmedia project *

You must have notions of drawing and illustration, and Adobe package. It is required to attend 100% face-to-face

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